



2008 USTA ADULT LEAGUE UTAH DISTRICT LOCAL LEAGUE REGULATIONS

General Regulations-Utah Leagues are bound by these regulations. In cases of overlap with ITA and/or National Regulations, these regulations may take precedence. The Official USTA Publication, "The Code" shall be observed in all matches played. It is the responsibility of the captains and players to know these regulations, and the regulations in the 2008 USTA Regulations Booklet. (The Utah District Local League Regulations and "The Code" are posted on-line at www.utahtennis.com. The USTA National Regulations Booklet is posted on-line at www.usta.com.)

1.01 Eligibility

1.01A Membership and Age Requirements

1.01A (1) All players participating in the USTA Adult League Program must be current members in good standing, of the United States Tennis Association (USTA), and have reached the age of 19 on or before December 31, 2008. Membership must be current through the local league season, including any advancement beyond the local league season. (i.e. District, Sectional, National Championships) for those players participating in post local league play.

1.01B NTRP Ratings

1.01B(1) Each league participant must have a published computer rating from the 2005, 2006, 2007 league season, or he/she must declare a self-rating on TennisLink when he/she registers for a team.

2.01 Participation

- 2.01(A) **A player may play on only one (1) team in the USTA Adult League within Utah.**
- 2.01(B) A player may play on only one (1) team within a division (USTA Adult and Senior) in the same local league during the same season. In local leagues where NTRP levels are divided into flights, a player may not play in more than one (1) flight. A player may not play in more than one (1) NTRP level within a division in the same local league during the same season. A Player may not play on more than one (1) team within a division in separate local leagues in the same District in the same season.
- 2.01(C) A player may play only one (1) position per match.

3.01 Matches

- 3.01(A) A team match will consist of: two (2) singles & three (3) doubles for NTRP levels 3.0, 3.5, 4.0, and 4.5. A team match will consist of one (1) singles & two (2) doubles for NTRP levels 2.5, 5.0, 5.5, & Open.
- 3.01 (B) Teams are **encouraged** to place their players for each match in "order of strength".
- 3.01(C) Matches are best of three sets using regular scoring.
- 3.01(D) At six games all in any set, a seven point tiebreak will be played. First to 7 points by 2 using the Coman Tiebreak Procedure (3.01(E))

- 3.01(E) The Coman Tiebreak Procedure is the same as the procedure described above, **except That ends are changed after the first point, then after every four points thereafter, and at the end of the tiebreak.**
- 3.01(F) Teams in the 3.0>4.5 NTRP levels may forfeit a maximum of two (2) individual positions in a match without forfeiting the entire team match. The team captain will determine forfeits in the following manner:
- One (1) player absent = forfeit #2 singles or #3 doubles
 - Two (2) players absent = forfeit #3 doubles OR #2 singles and #3 doubles OR both singles.
 - Three (3) players absent = forfeit #2 singles and #3 doubles OR #2 and #3 doubles.
 - Four (4) players absent = forfeit #2 doubles and #3 doubles.
- 3.01(G) A team must have a minimum of four (4) players available to play in each match or the Entire match must be forfeited. In case of a forfeit, the number # 3 doubles position must be Forfeited with all other players moving up a position.
- 3.01(H) Captains should arrive 15 minutes before the scheduled match time and exchange lineups. Players should arrive in time to take the courts at the scheduled match time.
- 3.01(I) Lateness: **The Point Penalty System is not in effect for un-officiated league matches. A default (forfeit) may be called 15 minutes after the scheduled match time.**
- 3.01(J) **Warm-up is limited to 10 minutes, INCLUDING SERVES.**
- 3.01(K) LEAGUE MATCHES DO NOT TAKE PRECEDENCE OVER TOURNAMENT MATCHES. IF A LEAGUE PLAYER SIGNS UP FOR A TOURNAMENT AND CREATES A CONFLICT WITH A SCHEDULED LEAGUE MATCH, THE PLAYER MUST CHOOSE WHICH MATCH HE/SHE WILL PLAY, AND WHICH MATCH HE/SHE WILL FORFEIT SHOULD A SUBSTITUTE PLAYER NOT BE AVAILABLE FOR THE LEAGUE MATCH.
- 3.01(L) The Host Team will furnish new, optic yellow, high-altitude, pressurized, USTA approved Tennis balls for the league matches.

4.01 Rescheduling

- 4.01(A) As a general rule, matches are NOT to be rescheduled except for weather (rain, snow, sleet, hail, lightning in the immediate area), or the facility is overbooked, and courts are not available. The exception is that captains are required to reschedule one or all of the individual team matches if their Opposing team's players are participating in a Utah District Championship, ITA Sectional Championship, USTA National Championship, or World Team Tennis Qualifier. Only individual match(es) affected need to be rescheduled. The line-up for the match(es) being rescheduled should be exchanged at the time of rescheduling.
ALL RESCHEDULED MATCHES ARE TO BE PLAYED AT THE ORIGINAL HOST FACILITY, NO EXCEPTIONS!
- 4.01(B) **The Utah Tennis Association League Office must be notified of all requests to Reschedule. Should the request to reschedule be granted, the host facility is to be notified. All requests to reschedule must be submitted to the league office at least 72 hours prior to the scheduled match date/time. ALL RESCHEDULED MATCHES ARE TO BE PLAYED AT THE ORIGINAL HOST FACILITY, NO EXCEPTIONS! BOTH CAPTAINS ARE RESPONSIBLE TO ARRANGE FOR THE RESCHEDULE WITH THE HOST FACILITY. ANY ADDITIONAL COURT CHARGES INCURRED DUE TO THE RESCHEDULE ARE THE RESPONSIBILITY OF THE TEAMS RESCHEDULING.**
- 4.01(C) Captains are under no obligation to reschedule matches (either team or individual) except for the reasons outlined above in 4.01(A). Should captains not be able to agree on a reschedule date/time, the League Office will determine the date/time of the reschedule. (This is generally the second Friday following the original match date.) The league coordinator may require that the match be played, should it affect the outcome of the league. If no agreement on a

reschedule date/time is reached, the league coordinator may score the match as a “double default.”

5.01 Score Reporting – League Standings

- 5.01(A) A team match format is used for this league. The team winning the majority of the individual position matches will be awarded one (1) point in the league standings.
- 5.01(B) Scores are to be reported in TennisLink at www.national.usta.com using the match number located on the schedules. The home team captain is to report the scores within 72 hours of completion of the match. (Either captain may report the scores and the second captain can confirm or dispute the scores). Scores not reported within the 72 hour time frame allotted may result in penalties, including, but not restricted to loss of the match.
- 5.01(C) **All matches (including rescheduled matches) must be played, and the score reported by the end-date of the league, July 23, 2008. There are to be no exceptions! Matches not played, nor scores reported by July 23, 2008 will not be counted towards the standings, and may be scored as Double Defaults. The USTA Adult League is a “complete round robin”, wherein every team must play every other team in the league (flight) an equal number of times. Therefore it is imperative that all matches are played and reported in a timely manner.**
- 5.01(D) Blank Match Scorecards may be printed from TennisLink. Both captains should sign off on the scorecards upon completion of the match. Each captain should retain a copy of the match scorecard should a discrepancy be discovered at a later date. The scorecards printed from TennisLink contain the players that are properly registered. The cards should be printed out prior to the match to insure that all participants are on the rosters. Players not on the roster are subject to default by the captains. Defaulted positions are to be reported as follows:
- 1) Enter the player(s) from the drop down list that would have played had the opposing player(s) showed up for the match.
 - 2) Click on the “blank space” for those player(s) who defaulted.
 - 3) Scores should be recorded 6-0, 6-0 and then click on “default” rather than “completed”.
- 5.01(E) Should there be a tie within a league (flight), the tie shall be broken by the first of the following procedures that does so:
- 1) Winner of the most individual matches during the local league season.
 - 2) Loser of the fewest sets.
 - 3) Loser of the fewest games
 - 4) Winner of the head-to-head match(es)
 - 5) Coin Toss

6.01 Rosters

- 6.01(A) Each team must have a minimum of eight (8) players (five (5) players in 2.5 & 5.0 levels) registered on their team in TennisLink by May 19, 2008. Teams without the minimum number of players registered will not appear on schedule, and will be dropped from the league.
- 6.01(B) Players may be added to the roster through July 17, 2008.
- 6.01(C) Players who are registered on a team, but who have not played in a match may be “moved” to another team upon request to the league office. There is no additional registration fee for the move. July 17, 2008 is the last date players may be moved to another team.

7.01 Participation Requirements to Advance to Championship Level

- 7.01(A) Each player must have played in at least two (2) local league matches in order to compete with that team at the District and/or Sectional Championships. A match in which a player receives a default will count as a time played. A “retired match” will count for all participants.
- 7.01(B) Each player must have played in at least three (3) matches through the Local League/ District/Sectional Championships in order to compete with that team at a National Championship. **A default match will NOT COUNT as a time played.** A “Retired match” will count for all participants.

8.01 Defaults (Forfeits)

- 8.01(A) Individual match/position defaults. Captains must notify the opposing captain and the host facility that he/she will be forfeiting a position(s) a minimum of 24 hours prior to the scheduled match date/time. (Last minute emergencies notwithstanding). **Once a captain notifies the opposing captain of the default (forfeit), the default stands, even if the match is rained out, or rescheduled, or the captain finds a player at the last minute.**
- 8.01(B) Matches will be played if a captain can field 3 of the 5 positions in the 3.0>4.5 levels; and 2 of 3 positions in the 2.5 and 5.0 levels.
- 8.01(C) Entire Team Defaults. Should a captain be unable to field enough players to meet the default criteria in 6.01(A), the entire match will be scored as a team default. Before defaulting or entering any entire team defaulted match scores, the defaulting captain must notify the league office of the entire team default, and the reason for the forfeit. **As the USTA Adult Leagues are complete round robins, wherein every team in the league plays every other team an equal number of times, the League Coordinator may require the match to be played. In the event of an entire team default, that cannot be played, ALL MATCHES PLAYED, AND TO BE PLAYED BY THE DEFAULTING TEAM FOR THE ENTIRE LEAGUE SHALL BE DECLARED NULL AND VOID, AND SCORED AS 6-0, 6-0 DEFAULT WINS FOR THE OPPOSING TEAM, RECEIVING THE ENTIRE TEAM DEFAULT. AN ENTIRE TEAM DEFAULT BY A TEAM MAY RESULT IN DISCIPLINARY ACTION BY THE LEAGUE MANAGEMENT COMMITTEE, AND MAY INCLUDE, BUT NOT LIMITED TO, LOSS OF LEAGUE PLAYING PRIVILEGES, AND/OR MONETARY FINES.**
- 8.01(D) In cases wherein the defaulting captain does not notify the host facility 24 hours in advance of the scheduled match date/time that he/she is defaulting a position(s) or the entire team match, that team will be responsible for any revenue lost by the host facility.

9.01 Darkness

- 9.01(A) If players cannot agree on the suspension of play due to darkness, (no lights or indoor courts available to complete the match) a decision should be made at the end of any even number of games, or any set, by a spin of the racquet. The spin of the racquet determines:
- 1) whether two (2) or more games, **and only two more games**, (or one, if it ends the set) will be played, or,
 - 2) The match will be suspended immediately (a tiebreak is considered a game).
- 9.01(B) If lighted outdoor or indoor courts are available, the match is to be completed.
- 9.01(C) If the match is not completed due to darkness, and must be rescheduled, and the players cannot agree on a date/time of reschedule, the league coordinator shall set a date/time for the match to be completed. Should players not agree to play on this date, the match will be scored as a “double default.”

10.01 Grievance-Generic-League

- 10.01(A) A \$30.00 administrative fee must accompany all grievance complaints. Complaints must be filed in writing on the proper grievance form. Complaints must be filed prior to the next scheduled league match or within 24 hours of the end-date of the league (07/23/2008), whichever comes first. The \$30.00 administrative fee is refundable, should the District League Grievance Committee uphold the complaint. The league coordinator may file a complaint at any time. Complaints should be brief, and include a remedy for the alleged violation.

10.01(B) Upon receipt of the complaint and administrative fee, the league coordinator will send a copy of the complaint to the parties against whom the complaint has been filed. As soon as reasonable, The District League Grievance Committee shall investigate the complaint with anyone deemed appropriate, and render its decision in writing to all parties to the complaint. The committee shall have the power to correct any violations uncovered, by reasonable means, including, but not limited to, suspension of the player(s) league playing privileges, and/or reverse any previous points earned by the player(s) in previous, or subsequent matches. Either party may appeal the decision of the committee within three (3) business days of receipt of the written decision. Appeals must be filed with the District League Grievance Appeals Committee. Once the District League Grievance Appeals Committee has issued its ruling on the matter, there shall be no further right to appeal. If the District League Grievance Committee did not hold a hearing with any of the parties, and the party(ies) requests a hearing, the District League Grievance Committee shall hold a hearing.

10.01(C) For eligibility matters of simple fact (i.e. age, USTA membership, TennisLink registration) the league coordinator may declare a player ineligible and disqualify the player without filing a grievance.

11.01 Self-Rate Grievance

11.01(A) Players who enter the USTA League Tennis Program by inappropriately self-rating at an NTRP level lower than their actual skill level are considered to have violated the standards of good conduct, fair play and good sportsmanship. These players may be subject to a Self-Rate Grievance. Ref. Reg. 2.02E(1-9), Pg. 9, 2008 USTA Regulations Booklet. **Players with a valid computer rating are not subject to a Self-Rate Grievance.**

12.01 District – Sectional Championships

12.01(A) 2008 Utah District Championships will be held Thursday, July 31, 2008, August 1 & 2, 2008. (Sites TBA) Play will be a complete round robin format, using regular scoring, and a **Match Tiebreak in lieu of a third set**. In leagues (flights) with five (5) or more teams, the first and second place teams will advance to the District Championships. In leagues (flights) with less than five (5) teams, only the winning team will advance. Teams eligible to advance to the District Championships must notify the league office, in writing, of their intent to advance to the District Championships. Should teams that are eligible to advance, decline to advance, the opportunity shall be offered to the second place team. The League Management Committee reserves the right to invite a “wild card team” to the District Championships, as deemed necessary by the committee. In some NTRP levels with single league (flight), and less than five (5) teams, the winning team in these leagues (flights) may advance directly to the Sectional Championships.

12.01(B) The ITA Sectional Championships will be held in Salt Lake City (Sites TBA) August 22-24, 2008. The first place teams at the District Championships will be offered the opportunity to advance to the Sectional Championships. Should the first place team(s) decline to advance, the opportunity shall be offered to the second place team. Teams advancing to the Sectional Championships must notify the District Office, in writing, of their intent to advance to the Sectional Championships within 24 hours of the completion of the District Championships.

12.01 (C) In order to advance to a district or sectional championship, a player must have played in at least two (2) local league matches. (A default or forfeited match counts as a time played for the player receiving the default, but not for the player who is defaulting). A “retired” match counts as a time played for all players. (A “retired” match is a match that is in progress and a player or doubles team retires due to illness or injury, and the match is not completed)

12.01(D) In order to advance to a National Championship, a player must have played in a least three (3) matches in local league, and through the Sectional Championships, **with no default counting as a time played.**

13.01 Facility Requirements

13.01(A) Each facility must be a current USTA Organization Member in good standing through the end of the Sectional Championships, August 24, 2008.

- 13.01(B) Independent teams playing out of a High School or Park will have to form a Community Tennis Association and join the USTA Organization Membership.
- 13.01(C) Each facility must provide water and drinking cups on-court, and have restroom facilities, open and available near the courts.
- 13.01(D) Each facility must have a minimum of five (5) courts available for every 2 teams playing on the same day at the same time. Or, a minimum of three (3) courts and “split” the times. (Facilities fielding evening teams, and using “split” times will require lighted courts). Each facility must be able to host a minimum of 50% of a team’s league matches.

14.01 League Fees

- 14.01(A) Registration Fees are \$15.00 per player. TennisLink is the official registration site for the league. Match Fees are \$10.00 per player per match, and are payable to the host facility prior to taking the courts. At “unstaffed” host facilities, the host captain shall be responsible for collecting all match fees, and remitting the Utah Tennis Association administration fees to the league office. The fees are: \$52.00 per match for 3.0 through 4.5 NTRP Formats (2 singles, 3 doubles), and \$32.50 per match for 2.5, 5.0 NTRP Formats (1 singles, 2 doubles)
- 14.01(B) The Utah Tennis Association will bill the host facilities or independent teams based on the match schedule, therefore **all matches** must be played at the original host facility. Only the league coordinator may reschedule a match at another site. Billing adjustments will be made only for **unannounced entire team defaults**. Billing adjustments will not be made for individual position defaults.

15.01 Late Team Entry and Fees

- 15.01(A) Teams/Facilities that enter a team after the team entry due date of May 5, 2008 are subject to a \$50.00 late entry fee. Late team entries may be accepted from May 6, 2008 through May 19, 2008. After May 19, 2008, no team entries may be accepted.