

2026

USTA League Tennis



UTAH DISTRICT LEAGUE REGULATIONS

utahtennis.com

Utah Tennis Association – Intermountain Section

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Welcome to the 2026 USTA League Season

The USTA League Regulations and Interpretations, the Utah District League Regulations, The Code, the Rules of Tennis and the Emergency Care Guidelines are in effect for all regular season and postseason league matches in Utah. It is the responsibility of the captains, coordinators and players to read and observe all the information included within this document, as well as the other rules and regulations booklets.

NOTE: Some paragraphs included herein (in italics) are numbered per the pertinent paragraphs of the USTA National League Regulations.

Unless stated otherwise, these regulations shall apply to all Adult League programs in Utah.

USTA Utah League Regulations may be amended at any time with the approval of the USTA Utah Adult Programs Committee. Interpretations of these regulations are the responsibility of the USTA Utah Adult Programs Committee.

UTAH DISTRICT MAJOR REGULATION CHANGE FOR 2026

2.07(a) Minimum Rostered Players. A team roster must meet the minimum number of required players by the minimum roster deadline to be included in the league schedule. This deadline is published with the Utah District League Calendar found on www.utahtennis.com/adults/leagues. Teams who roster minimum players after the deadline are subject to acceptance by the USTA Utah League Coordinator. Teams may continue to roster additional players throughout the league season.

2.12L League Formats and Days of Play for each league will be published on <https://www.utahtennis.com/adults/leagues>.

3.0 REGISTRATION AND MATCH FEES

3.0A League Registration Fee is **\$26.00** plus the TennisLink user fee of \$3.15 for each league played.

3.0B Individual Match Fees are payable in full, at the original scheduled match time. The team fee equates to \$12.00 per person per match outdoors (\$4.25 to UTA and \$7.75 to host facility) and **\$18.00** per player per match indoors **\$5.00 to UTA and \$13.00** to host facility). Matches scheduled outdoors that are played indoors may be subject to the indoor court fee. Fees are payable to the host facility prior to taking the court.

8.0D LOCAL LEAGUE MATCHES CONFLICTING WITH A UTAH DISTRICT, ITA SECTIONAL OR NATIONAL CHAMPIONSHIP

Teams competing in multiple USTA products are no longer allowed to reschedule specific lines of play due to conflicts with other USTA programs listed above. Team captains should confirm availability of their players for all matches including conflicting dates before submitting a team for a league. No accommodations for conflicts with other USTA programming will be given.

16.0A PROGRESSION TO DISTRICT CHAMPIONSHIPS

Once all teams have registered for an advancing league and the team competition schedule has been created, the District League Coordinator will publish the number of teams that will be advancing to Districts.

16.0A(1) Flight Playoffs For USTA 18 & Over and USTA 40 & Over, a preliminary single-elimination playoff match may be scheduled within a flight to determine the advancing team to Districts. The District League Coordinator will publish this information when the league schedule has been created.

INTERMOUNTAIN SECTION MAJOR CHANGES FOR 2026

No major regulation changes.

USTA NATIONAL LEAGUE MAJOR REGULATION CHANGES FOR 2026

To be posted after Dec 16, 2025

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1.00 GENERAL

Unless stated otherwise the regulations in 1.00 GENERAL include but are not limited to all Adult League programs in Utah. Match results in all leagues, except Flex League, Impact Team Tennis, and UTA Fall Indoor League, count toward ratings. USTA Mixed 18 & Over, USTA Mixed 40 & Over and ITA Fall Mixed results only count toward ratings for players who only have results in mixed doubles. Mixed doubles matches do not count toward ratings for players who play mixed doubles and other gender specific leagues or sanctioned tournament matches.

1.0A Amendments. Utah League Regulations may be amended with the approval of the Adult Programs Committee and/or the Utah District League Coordinator.

1.0B Interpretation of these regulations are the responsibility of the Adult Programs Committee.

1.0C Complicit Permission is not granted should any of these regulations not be enforced due to oversight of the District League Coordinator (captains and league players are responsible to make the League Coordinator aware of any regulation infractions).

1.0D Waiver of Regulations and Procedures Prohibited except where a waiver is specifically permitted by a USTA League Regulation or by a USTA League Procedure. No USTA League Regulation or USTA League Procedure shall be waived by any Sectional, District/Area or Local Association or by any Sectional, District/Area or Local League Coordinator. Any violation of this Regulation shall be subject to such penalties as may be imposed by the USTA League Committee. Such penalties are not subject to appeal.

1.0E Player Agreement. All players participating in the USTA league, as a condition of said participation, agree to abide and be bound by the USTA Constitution and Bylaws, the USTA League Regulations, Friend At Court, the USTA Handbook of Tennis Rules and Regulations, including THE CODE and Wheelchair Rules of Tennis (unless modified by these USTA League Regulations) and the standards of good conduct, fair play and good sportsmanship. (*See USTA Reg 104E(4)*).

1.0F Waiver of Claim. Players participating in the USTA league acknowledge the risks associated with playing competitive tennis, accept those risks voluntarily, and in consideration of their acceptance in the USTA league program, assume all risks for bodily injury, waive all claims for injury and property damage and release and hold harmless the USTA and the host facility, their officials, employees and agents with respect to any injury or loss caused by negligence or otherwise to the fullest extent permitted by law (*See USTA Reg. 1.04E(5)*).

1.1 UTAH ADULT LEAGUE BOUND BY THESE REGULATIONS include but are not limited to: USTA Mixed 18 & Over, USTA Mixed 40 & Over, USTA 18 & Over, USTA 40 & Over, 2.5 Summer League, Tri-Level League, USTA 55 & Over, ITA Mixed, USTA 65 & Over, UTA Winter, UTA Fall Outdoor, and UTA Fall Indoor League.

2.0 GENERAL MATCH REGULATIONS, PLAYER PARTICIPATION AND LEAGUE SCHEDULE

2.01 Official Ball. In USTA league matches, a standard Type 2 USTA approved ball shall be used. The use of any USTA “transition” ball is prohibited.

2.02 USTA Membership. All individuals who compete in a USTA league must be current USTA members in good standing through the local league season. Any individual who progresses to a championship level in a USTA league must be a current USTA member through each championship progression.

2.03 Number of Positions. A player may participate in only one individual match within each team match.

2.04 Eligibility. A team shall consist of players eligible to compete at a specific level of competition in accordance with the *LEAGUE COMPOSITION TABLE (see Appendix A)*.

2.04(a) Player Registration. The player must be registered and their name must appear on their team roster prior to participation in any league match.

2.04(b) Non-Registered Players. Any match played by a non-registered player will result in the match being declared a default.

2.05 Adding Players. Players may be added to a team at any time during the local league season before the league and end date.

2.06 Switching Teams. Players who have registered but have not yet played a league match may be moved to another team.

2.07 Minimum Number of Players. See **UTAH DISTRICT LEAGUE TEAM COMPOSITION** below.

2.07(a) Minimum Rostered Players. A team roster must meet the minimum number of required players by the minimum player requirement deadline to be included in the league schedule. This deadline is published with the Utah District League Calendar found on www.utahtennis.com/adults/leagues. Teams who roster minimum players after the deadline are subject to acceptance by the USTA Utah League Coordinator. Teams may continue to roster additional players throughout the league season.

2.08 USTA/UTA League Player “In Level” Requirement. For all USTA and Utah Tennis leagues each team must maintain its roster with at least 50 percent of its players at the designated NTRP level of play. If a captain notices the opposing team is non-compliant the captain should notify the Local League Coordinator who will forward the notification of non-compliance to the Adult League Committee. Sanctions may be imposed.

EXCEPTION: This regulation does not apply to the 2.5W, 3.0M & 5.0 NTRP level or combo NTRP level leagues.

2.08(a) Players cannot play below their recorded NTRP Level (See USTA Reg. 2.01A(1)).

2.09 Two Team Leagues. If any Adult Division Age Group consists of only two teams in a level of play, each team must maintain its roster with at least 40 percent of its players at the designated NTRP level. The exception is the Adult Division 55 & Over age group that uses combined NTRP rating levels and will not be required to comply with this Regulation.

2.10 Age Eligibility Requirements. Players must be 18 years of age prior to participating in the USTA League program. Each player over the age of 18 shall have reached the required minimum age prior to or during the calendar year in which such player participates in his or

her first local league.

2.11 Playing on More Than One Team. Players playing in Adult Divisions may play on more than one team at the same NTRP level (one AM, one PM & Saturday team). A player may play at their current NTRP rating and up a half level (.05) above player's current NTRP rating.

2.11(a) In the event a player participates on more than one team, wins the local league and advances to the District Championship, the player may compete on more than one team at different NTRP levels. For Section Championships players must declare which team they will represent.

2.11(b) No special consideration for match scheduling will be given for players playing on multiple teams in a District Championship. It is recommended that the player choose a "primary" team.

2.12 League Formats and Days of Play for each league will be published on <https://www.utahtennis.com/adults/leagues>.

2.12(a) The League Coordinator can schedule any level or division on any day if deemed necessary to accommodate scheduling.

3.0 REGISTRATION AND MATCH FEES

3.0A League Registration Fee is \$26.00 plus the TennisLink user fee of \$3.15 for each league played.

3.0B Individual Match Fees are payable in full, at the original scheduled match time. The team fee equates to \$12.00 per person per match outdoors (\$4.25 to UTA and \$7.75 to host facility) and \$18.00 per player per match indoors \$5.00 to UTA and \$13.00 to host facility. Matches scheduled outdoors that are played indoors may be subject to the indoor court fee. Fees are payable to the host facility prior to taking the court.

3.0C Unstaffed Facilities The Home Team Captain is responsible to collect all match fees and remit the amount in full to the Utah Tennis Association office. **The League Match Fee Form is available on [utahtennis.com/adult/leagues](https://www.utahtennis.com/adult/leagues) to submit online.** The Utah Tennis office will distribute funds to the facility.

3.0D Refunds No refunds will be issued once scheduling has been published.

4.0 MATCH SITE

Each facility (including parks and schools)

- Must have a minimum of five courts available for every two teams playing on the same day and time
- Must have a minimum of three courts available and split the times
- Each facility must be able to host 50% of host team's league matches
- Each facility must provide balls and restroom facilities

5.0 NTRP

The National Tennis Rating Program (NTRP) is the official system for rating levels of competition for USTA League. A player with a current NTRP published level must use that rating to enter the program. Players who do not have a valid NTRP rating level on file in TennisLink shall self-rate in accordance with the General and Experienced Guidelines Supplement and complete the self-rating process when registering for a team. Self-ratings are valid for two years from the date issued or until replaced by a dynamic or computer rating.

A valid NTRP rating level is in effect for two years for individuals 60 years of age and older, prior to or during the league year. For individuals 59 years of age or younger the rating is valid for three years, or until another valid NTRP rating is generated.

6.0 CAPTAIN RESPONSIBILITIES

6.0A Notify each team member that the local/section/national regulations are available at utahtennis.com. They should urge their players to take responsibility to know league rules and regulations as well as be familiar with ITF Tennis Regulations, The Code and Friend at Court. Also, ensure that the players are aware of time and location for each match each week. To avoid problems, the home captain should contact the opposing team captain and the facility at least 24 hours prior to their scheduled match to verify location and time.

6.0B Update League Coordinator Captains are responsible to update the coordinator of all rescheduled or suspended matches (*see Reg. 7.0A*).

6.0C Retirements and Defaults Captains are responsible to update the coordinator within 24 hours of any retirements and/or defaults.

6.0D Team Line Ups Captains exchange lineups simultaneously prior to the beginning of the match (*see Reg. 6.0A*).

6.0E Maintain Records Each captain should keep a copy of the match scorecard with line ups and scores in case of a discrepancy.

6.0F Score Entry and Confirming Scores (*see Regs. 12.0*)

6.0G Disputing a Score If a score is disputed it is the responsibility of the captain disputing the match to notify the League Coordinator of the reason for the dispute.

6.0H Teams must be managed independently. Captains/Co-Captains have a responsibility to always have their team's best interests in mind. Captains should NEVER put themselves in a position where they have influence over any other team's line-up that is competing at the same NTRP level in the same division. Any violation of this will be viewed as poor sportsmanship and a violation of "The Code". Non-playing facility coordinators are exempt from this regulation.

6.0I Sportsmanship and Fair Play Captains/Co-Captains are expected to be the example and set their standard for their team to follow with regard to sportsmanship and fair play.

6.0J Removal Utah Tennis Association retains the right to remove any person from the role of captain/co-captain if it is deemed advisable to do so.

7.0 MATCH PLAY PROCEDURES

7.0A Exchanging Line Ups. Team captains shall exchange line up scorecards simultaneously prior to the beginning of the match. The Point Penalty System is not in effect for un-officiated league matches. If all players are not present **(See 7.0A(4) Exception 1)**. Captains can wait up to 15 minutes from the originally scheduled match time to exchange line-ups. If courts are not available at the scheduled match time due to weather or court availability, the 15-minute grace period to exchange line ups will start when the courts become available. Any player can request a reschedule if play has not started within 30 minutes of the original scheduled match time. **(See 8.0A)**.

7.0A(1) At 15 minutes the line-ups must be exchanged immediately and the warm-up commences **(See 7.0A(4) Exception 1)**.

7.0A(2) After the Line-up is exchanged team positions are set. No substitution of player(s) or changes to the playing position of players can be made after line-ups have been exchanged. The exception would be failure to disclose a default to the opposing captain, injury to, illness of or disqualification of a player prior to the start of the match. **(See 7.0A(4) Exception 2 & 7.0A(4) Exception 3)**. Failure to comply will result in the players having switched positions defaulting their match(s) to the opposing team.

7.0A(3) Unable to start play following the exchange of line-ups. If play is unable to start following the exchange of line-ups due to weather or court availability and matches are rescheduled, line ups can be changed and previously declared defaults can be rescheduled

7.0A(4) Exception 1 Split time matches. Players scheduled for later matches are not required to be present at the earlier match start time and their absence does not qualify for a delay in exchanging line-ups. Line-ups will be exchanged for all matches at the first start time.

7.0A(4) Exception 1A Weather or court problems. Prior to the exchange of line-ups, it is not required to exchange line-ups if there are obvious weather issues or courts are available to play.

7.0A(4) Exception 2 Weather or court problems prior to the start of the match. Following the exchange of line-ups, should the match not start (match starts with 1st service attempt, not warm-up) due to weather or court availability, the original line-up can be changed and matches that were initially declared defaults can be rescheduled.

7.0A(4) Exception 3 Discovering Defaults after Line-ups have been exchanged. If a captain is not aware prior to exchanging line-ups that the opposing team will be defaulting an individual match, they cannot be replaced for any reason.

7.0A(5) Substitution prior to the start of a match. If a substitution is made during the warm up (due to injury, illness, disqualification of a player **(See 7.0A(4) Exception 3)** or change of line-up due to a default not being declared the substitute player is entitled to a five-minute warm-up.

7.0B Late Opponent(s) Matches. Matches need to start at their scheduled match time. All players should arrive before match time. A default will be called when a player is not on court and ready to play 15 minutes after the scheduled match time, or 15 minutes from the time

the court becomes available.

7.0C Warm Up for all USTA leagues is 15 minutes. For Fall Outdoor it is 10 minutes and for Fall Indoor and Winter league the warm up is 5 minutes. Warming up with your opponent(s) is mandatory and begins at the scheduled match time. If courts are available teams may warm up prior to the scheduled match start time. Early warm up is in addition to the mandatory warm up period with your opponents (the facility might charge you).

7.0D Coaching/Help with scoring. Other players and/or spectators (including team captains) may not officiate the match or help with scoring issues. All players are expected to abide by The Code.

7.0E Score Entry. Completed match scores must be entered into TennisLink within 48 hours of the originally scheduled match date. *(See Defaults Ref. 14.0)*. The home team captain is responsible for entering the scores into TennisLink. Failure to enter scores for completed matches within a 48-hour deadline may result in sanctions against the home team captain. *(See Defaults Reg. 14.0B)*. If Captains have outstanding matches and do not have prior approval for a reschedule, they must enter team scores within 48 hours of the originally scheduled match date/time and record incomplete matches as defaults *(See Reg. 14.0)*.

8.0 MATCH RESCHEDULING POLICY

As a rule, matches are not to be rescheduled except for inclement weather, the tennis facility does not have court availability, or an emergency.

8.0A League Coordinator Approval. Matches can only be rescheduled with the approval of the Local League Coordinator.

8.0B Player Availability. Matches will not be rescheduled to accommodate player availability. Tournament play is not a valid reason to reschedule a local league match.

8.0C Emergencies. The Local League Coordinator can authorize an individual match to be rescheduled due to an emergency.

8.0D LOCAL LEAGUE MATCHES CONFLICTING WITH A UTAH DISTRICT, ITA SECTIONAL OR NATIONAL CHAMPIONSHIP

Teams competing in multiple USTA products are no longer allowed to reschedule specific lines of play due to conflicts with other USTA programs listed above. Team captains should confirm availability of their players for all matches including conflicting dates before submitting a team for a league. No accommodations for conflicts with other USTA programming will be given.

9.0 RESCHEDULING PROCESS

9.0A All Players Must be present at match time unless agreed upon by both captains (even if a rainout is obvious).

9.0A(1) Requesting a Reschedule. Any player can request a reschedule due to weather or court delays if the match has not started within 30 minutes of scheduled match time.

9.0B Exchanging Line Ups. It is not necessary to exchange line ups if it is obvious the matches

will not be played. (*See Reg. 7.0A(3)*)

9.0C Matches must be completed within 2 weeks. Matches cancelled due to weather or court availability are to be made up within two weeks of the original match schedule date or prior to the end of the league, whichever comes first. Matches scheduled toward the end of the league may not provide a two-week grace period. No extensions will be provided beyond the league end date. (see league schedule on utahtennis.com)

9.0C(1) Incomplete Match(es). Matches not completed within two weeks of the original match date or prior to end of league date will be ended as a default by the Local League Coordinator.

9.0D Update League Coordinator within 24 hours. The home team captain must inform the League Coordinator via email of any matches not completed within 24 hours of the original match date. (Failure to do so may result in the home team defaulting all lines.) The League Coordinator will acknowledge receipt and authorize the reschedule. No matches can be rescheduled without authorization.

9.0E 7 Days to Reschedule. The home team captain must notify the coordinator with the confirmed date and time of rescheduled match(es) within 7 days of the original match date.

9.0F Difficulty Agreeing Upon a Reschedule Date. If captains have not completed or rescheduled individual matches within the 7-day deadline (the home team), the captain must inform the coordinator that an agreement couldn't be reached and then schedule the outstanding matches as follows:

9.0F(1) League End Date within 2 weeks of originally scheduled match date. The outstanding matches will be played at the originally scheduled location on the Friday evening before league end date at 6 p.m. The home team captain is responsible to schedule courts, confirm the match time with the visiting team captain and update the coordinator. Any team or player unable to complete the match at that time will default that match. The defaulting team captain must inform their opponents at least 24 hours in advance and cancel court reservations.

9.0F(2) League End Date is more than 2 weeks from originally scheduled match date. The outstanding matches will be played at the originally scheduled location on the 2nd Saturday following **the original match date. The home captain** is responsible to schedule courts, confirm the match time with the visiting team captain and update the League Coordinator. Any team or player unable to complete the match at that time will default that match. The defaulting team captain must inform their opponents at least 24 hours in advance and cancel court reservations.

9.0F(3) Fixed Schedule Exception. The League Coordinator can provide exceptions to this mandatory reschedule date if all parties involved reach an alternative agreed upon date and time.

9.0G Rescheduled Match Location/Date. Rescheduled matches must be played at the originally scheduled location. The home team captain is responsible to schedule courts and inform the coordinator if there are court availability issues. The rescheduled date becomes

the official match schedule date once the captains have agreed upon a date and informed the coordinator. That date and time become the official match schedule date and is subject to all rescheduling regulations moving forward.

10.0 MATCHES SUSPENDED DUE TO DARKNESS

10.0A(1) Any player may suspend play due to darkness.

10.0A(2) Record Keeping When the match is suspended the score and who was serving on which side needs to be noted.

10.0A(3) Complete match with lights or indoors that evening if outdoor lights or indoor courts become available.

10.0A(4) Schedule resumption of match immediately. If no lights or indoor courts are available captains and players should try to agree on a date/time to resume the match prior to leaving the facility. All other rescheduling rules apply.

11.0 TEAM MATCH AND INDIVIDUAL MATCH SCORING PROCEDURES

11.0A Team format is used for all leagues. The team winning the majority of the individual positions on the line up will be awarded one team point in standings. Matches will be played with regular scoring. In lieu of a 3rd set, all matches will play a 10-point Coman tie-break. The Coman tie-break procedure will be used for all set tie-breaks as the first to 7 by a margin of 2. This is used for either the first or second set that reaches 6 all in games. The 10-point Coman match tie-break will be used for matches that split sets. The match tie-break is the first to 10 by a margin of 2. The first server serves and then players change sides. The players then change sides after every 4 points (i.e. 1,5,9,13,17). This tie break procedure allows doubles players to continue serving from the same side of the court as they have been doing throughout the set.

11.0B Scoring for 90-minute timed matches. Timed match procedures may be found at [www.utahtennis.com/Resources/Timed Match Procedures](http://www.utahtennis.com/Resources/Timed%20Match%20Procedures).

12.0 SCORE ENTRY

12.0A Responsibility for score entry The home team captain is responsible for the initial entry of match scores into TennisLink. This must take place within 48 hours of the original (or approved reschedule) match date and time, or prior to the league end date, whichever occurs first.

12.0B Scores not entered within 48 hours The home team captain may incur sanctions if scores are not entered within 48 hours of completion of a team match (i.e. 48 hours from original match date/time or from approved reschedule).

12.0C Entering individual defaults To determine standings, individual defaults will be scored as 6-0 6-0 win for the player/team receiving the default. In the event of a default by both players or teams, both sides will default and neither team will receive credit for a win.

12.0D Entering a default due to an ineligible player (*See Reg. 2.04(2) & 14.0A*).

12.0E Correcting scores when a player is dynamically qualified The Local League Coordinator will be solely responsible to adjust match results.

12.0F Entering team defaults (*see Reg. 14.0B*)

12.0G Confirming Scores The visiting team captain is responsible to review and confirm scores recorded in TennisLink by the home team captain within 48 hours of the initial score entry or the original scores entered will stand.

12.0H Disputed Scores It is the responsibility of the captain disputing the score entry to contact the coordinator of any score discrepancies within 48 hours of the initial score entry or the original scores entered will stand.

12.0I Score entry deadline Each league has a specific date identified on the league calendar by which all matches must be completed and scores entered into TennisLink. This date also constitutes the end of the local league (*see league calendar at utahtennis.com*). All scores must be entered by 11:59 p.m. on the last day of the local league. Match results not entered by this deadline will not be included in the final standings. **No extensions will be provided.**

13.0 RETIREMENTS

A retirement occurs when an individual match has started and a player/team is unable to continue due to injury, loss of condition, emergency or refusal to play.

13.0A Entering retired matches into TennisLink For NTRP computer data entry in TennisLink, mark as retired and submit the actual match scores at the point of retirement.

13.0B Standings and retirement To determine standings, the non-retiring player/team shall be credited with such number of additional games as would have been won if the match was completed and the non-retiring player/team won every subsequent game.

14.0 DEFAULTS

14.0A Individual Match Default(s) Any line or lines not completed on a team line up, or matches that were played and a player(s) were subsequently deemed ineligible.

14.0A(1) Update League Coordinator/Facility The captain declaring the default(s) should update the coordinator, the opposing team captain and the host facility to cancel unused court(s).

14.0A(2) Declared defaults cannot be rescheduled Prior to the match, if a captain notifies the opposing captain that he/she will be defaulting on any of the individual matches the default will stand and cannot be rescheduled (*see Reg. 8.0 for exception*).

14.0A(3) When declared defaults can be rescheduled If a team match is rescheduled due to weather or court availability issues, previously declared defaults can be rescheduled. Any player can call for a match to be rescheduled if play has not started within 30 minutes of originally scheduled match time. (*see Reg. 7.0*).

14.0B Entire team default An entire team default occurs when the majority of matches on a

team line up are not completed. If the team match consists of 5 matches, 3 must be completed to constitute a valid team match. For local league matches, if a team defaults an entire team match for any reason during the regular league season, all matches of that team played or to be played shall be null and void when determining standings. A team default may cause the team to be removed from the league.

14.0B(1) Prior to declaring a team default The defaulting team captain must notify the coordinator prior to contacting the opposing team captain or entering defaults into TennisLink. The coordinator will forward the notification of default to the Adult League Programs Committee who will determine if a reschedule of the match is appropriate. (Sanctions can be imposed on team captains/players if they refuse to comply with a request to reschedule the match to include being refused entry into future leagues, reduced team format etc.).

14.0B(2) Entire team double default If both teams fail to play a majority of the individual matches it will be considered a team default for both teams. (This can happen if both teams don't have enough players to play the majority of individual matches at the scheduled match time). Captains must contact the League Coordinator prior to entering defaults in TennisLink.

15.0 STANDINGS/ADJUSTMENTS FOR TEAM DEFAULTS

15.0A(1) Single Round Robin League/Flight Following a team default for local league matches, if a team defaults an entire team match for any reason during round robin play, all matches for that team played or to be played shall be null and void when determining standings (*see Reg. 15.0A(4) Exception 1*).

15.0A(2) Multiple Complete Round Robin Leagues/Flights Following a team default for a local league with multiple complete round robins, if a team defaults an entire team match for any reason during round robin play, all matches for that team, played or to be played, shall be null and void when determining standings (*see Reg 15.0A(4) Exception 1&2*).

15.0A(3) Single/Multiple Round Robin Leagues/Flights with Additional Randomly Selected Matches Following a team default for a local league/flight with a single/multiple complete round robin(s) and additional randomly selected matches:

15.0A(3)A If a team defaults an entire match for any reason during round robin play, all matches for that team, played or to be played, will be null and void when determining standings (*see Reg. 15.0A(4) Exceptions 1&2*).

15.0A(3)B If a team default occurs following the completion of round robin play and during the additional randomly selected matches, all matches for the round robin will stand.

15.0A(3)C If a team default causes teams to not have an equal number of matches, standings will be calculated based on a percentage of individual matches won to individual matches played, followed by head-to-head, fewest sets lost, etc.

15.0A(4) Exception 1 If all teams with a mathematical chance to advance have played the defaulting team in good faith prior to the team default, those matches shall stand as played when determining standings.

15.0A(4) Exception 2 Each round robin will be a tier/segment of the local league season. Each individual tier/segment will be considered separately for the purpose of a full team default. If there is a full team default in a triple round robin, only the tier/segments that have the full team default will be impacted. Each of the 3 round robin segments will be treated as whole and separate within the local league flight. If the first-round robin was finished and the full team default occurred during the 2nd round robin, then all matches for the first-round robin will stand.

15.0B Determining Winning Team in Standings (from USTA regulation 2.03H)

- A. **Individual Matches.** Winner of the most individual matches in the entire competition.
- B. **Head-to-Head.** Winner of head-to-head match only if all tied teams have played each other and one team defeated all the teams that are tied.
- C. **Sets.** Loser of the fewest number of sets.
- D. **Games.** Loser of the fewest number of games.
- E. **Game Winning Percentage:** Total games won divided by total games played
- F. A Method to be Determined by the Championships Committee. Procedure to be announced prior to commencement of championship competition.

16.0 DISTRICT CHAMPIONSHIPS

16.0A Progression to District Championships Once all teams have registered for an advancing league and the team competition schedule has been created, the District League Coordinator will publish the number of teams that will be advancing to Districts.

16.0A(1) Flight Playoffs For USTA 18 & Over and USTA 40 & Over, a single-elimination playoff match may be scheduled within a flight to determine the advancing team to Districts. The District League Coordinator will publish this information when the league schedule has been created.

16.0B Wild Card Invitations The League Championship Committee reserves the right to invite wild card teams (additional teams) to the District Championships following the wildcard procedure. In the event an additional wild card team is invited to play, the wild card selection procedure will be to choose the team with a) most team wins, b) most individual wins and c) highest game winning percentage across all flights of play.

The use of the term Wild Card in 16.0B is a National USTA term and is not to be confused with the Utah Wild Card Tournament that may be offered during the season.

If a Utah Wild Card Tournament is offered, the winning team from this event will be invited to compete in the District Championships. Teams that qualify through full-season play AND also through the Utah Wildcard Tournament will advance through their full-season play. In this scenario, the next eligible team from the Utah Wildcard Tournament will be invited to participate in the District Championships.

16.0B(1) Utah Wild Card Tournament rules are published on www.utahtennis.com/adults/leagues.

16.0C Intent to Play The District League Coordinator will contact all teams eligible to advance to the District Championships to confirm participation. Should any team that is eligible decline, the Adult Programs Committee will meet to decide if an additional team will be invited to replace the declining team in the District Championships. Should the District Adult Programs Committee choose to invite a replacement team, the Wild Card Invitation procedure will be used in the process of inviting an additional team. There should be NO assumption that the next place team in the standings of the flight of the declining team will be invited to the District Championships.

16.0C(1) Sufficient Eligible Team Members Available teams are expected to have sufficient players available (taking into account accident, illness and emergencies) to play all lines in each team match. If a team cannot field enough players for each individual match within a team match, the invitation to participate should be declined so as to allow another team the opportunity to participate.

16.0D Completing the Championship Schedule Teams that agree to participate in District Championships are obligated to participate in the entire event, playing all scheduled matches even if the outcome has already been determined.

16.0D(1) Failure to Complete the Championship Any team withdrawing early may have all matches played or to be played in the District Championship removed from the standings if it is determined it will affect the standing for any team in contention.

16.0E Failure to Participate Following Commitment to Play If a team gives notice that it will participate in the District Championships but then fails to do so, the Championship Committee may impose sanctions against some or all players on the defaulting team depending upon the circumstances presented. The maximum penalty to be administered, in egregious situations only, is disqualification of that individual or individuals from all USTA league play for a period of up to eleven months the year following any such failure to participate. In the event the Championship Committee recommends disqualification from USTA league play for any period of time, the Adult Programs Committee will review the findings and recommendation of the Championship Committee and make a recommendation to the Board of Directors, who will determine the sanctions to be imposed.

17.0 SECTIONAL CHAMPIONSHIPS

Matches Required to Advance to Sectional Championships for Adult and Mixed Divisions

- Any player other than a Self-Rated (S) and Valid Computer Rated Appealed Down (A) player is eligible to advance to an Intermountain Section Championship competition if that player has played on the advancing team in at least two (2) matches from local play through District Championships. A maximum of one (1) default received by the player during local league competition shall count for advancing. A retired match shall count for all players involved.
- Any Self-Rated (S) and/or Valid Computer Rated Appealed Down (A) player is eligible to advance to an Intermountain Section Championship competition if that player has played on

the advancing team in at least three (3) matches from local play through District Championships. A maximum of one (1) default received by the player during local league competition shall count for advancing. A retired match shall count for all players involved.

- The Section shall follow National Requirements for advancement to Sectional Championships as per USTA Matches Required to Advance Championships Table. (See USTA League Regulation 2.03A(3)b)

MATCHES REQUIRED TO ADVANCE TO CHAMPIONSHIPS FOR ADULT AND MIXED DIVISIONS			
SECTIONAL CHAMPIONSHIPS AND BELOW		NATIONAL CHAMPIONSHIPS	
LOCAL MATCHES REQUIRED	DEFAULTS THAT COUNT	TOTAL MATCHES REQUIRED THROUGH SECTIONAL CHAMPIONSHIP	DEFAULTS THAT COUNT
To advance to any championship level through Sectional Championship	To advance to any championship level through Sectional Championship	To advance to National Championship	To advance to National Championship
2 matches on the same team	1 default received shall count	All players other than self-rated and computer-rated appealed players: 3 matches on the same team	1 default received shall count
Section Option to require Self-rated and computer- rated appealed players to play up to 4 matches on the same team	Section Option to declare if 1 default received shall or shall not count	Self-rated and computer-rated appealed players 4 matches on the same team	No default received shall count
RETIRED matches shall count for all players.			

Play at Two NTRP Levels at Sectional Championships

(a) Participation

(i) **Same NTRP level:** At any District or Sectional Championship, if a player qualifies for two or more teams at the same NTRP level for an event, the individual must declare which team he or she will represent. In the absence of a declaration, the first match played will determine which team he or she will represent.

(ii) **Different NTRP levels:** A player who qualifies to advance to any Sectional Championship for two or more teams at different NTRP levels must declare which team he or she will represent at the Sectional Championship. In the absence of a declaration, the first match

played will determine which team he or she will represent. If a player plays on both teams, the player's matches played for the second team will be deemed ineligible. The scoring will be handled in the following way per the official 2023 USTA National Q and A. The ineligible player will be marked "DQ and Ineligible" by the Section League Coordinator. In TennisLink, the Section League Coordinator will select (1) the DQ box, which will reverse the match results, and (2) the Ineligible box, which will remove the match played for the ineligible player and their partner but will leave it as a match played for their opponents. Players rostered on more than one team advancing to National Championships will be subject to national regulations.

18.0 FALL OUTDOOR AND WINTER LEAGUE PLAYOFFS

There will be a playoff offering for UTA fall outdoor and winter league for flighted divisions. It will be an optional event to the qualifying teams that finished first in their flight. It is not a requirement to play and will be based on team/court availability.

19.0 GRIEVANCE PROCEDURES (Standards of good conduct, fair play and good sportsmanship)

19.0A Administration All grievances within the USTA league shall be administered in accordance with provisions of this section.

19.0B All Grievance Committees shall consist of no less than three persons, including a chairperson, to adjudicate grievances. The members of the committee may be the same as, or differ in whole or part, from the committee first approved.

19.0C Utah Tennis Local League Grievance Committee All grievance complaints must be filed by the team captain, in writing, on the official USTA Grievance Form. The filing captain/player(s) involved with the complaint must agree with the grievance. Complaints must be filed prior to the next scheduled match or within 24 hours of the end-date of the league season, whichever comes first.

The League Coordinator may file a complaint at any time. Complaints must be concise and include a remedy for the alleged violation. Grievance forms may be viewed and printed online at the USTA Resources page or call or via email at aagrelus@utahtennis.com or mailed to UTA 2469 E. Ft. Union Blvd. #104, Salt Lake City, UT 84121.

19.0D Upon receipt of the complaint the league coordinator will send a copy of the grievance to the parties against whom the complaint has been filed and a copy to the members of the UTA Grievance Committee. Following the receipt of the complaint, the UTA Grievance Committee shall, as soon as reasonable:

(a) cause such investigation of the alleged violation to be made as the committee deems appropriate and, if it deems the same to be necessary shall

(b) arrange for a hearing, at which point the parties involved shall have the right to appeal personally and present evidence. The committee shall prepare a written decision setting the

basis for its decision and the deadline for any written appeal and promptly deliver to all parties involved. The decision of the committee shall be by majority vote.

19.0E Grievance Appeal Committee All Grievance Appeals Committees shall consist of no less than three persons, including a committee chair, to consider appeals of grievance committees' decisions. No member of a Grievance Appeal Committee may be a member of the original Grievance Committee.

19.0F Any party to the complaint may appeal the decision of the Utah Tennis League Grievance Committee within the time fixed by the committee and shall act promptly to resolve the appeal. If the Grievance Committee did not hold a hearing, the Grievance Appeals Committee shall do so, provided any party involved in the complaint so requests in writing. A copy of the Appeal Committee's written decision setting for the basis of its decision shall be final and binding.

20.4 NTRP DYNAMIC DISQUALIFICATION AND REVIEW PROCEDURES (*taken from USTA National Rules and Regulations Sec. 2.04*)

2.04A Applicability. The Regulations in this section are applicable only to the USTA League Adult Division.

2.04B NTRP Dynamic Disqualification Procedures. Dynamic ratings will be calculated for all Adult Division players during local league competition and at every level of championship competition including National Championships to determine if any players have reached the NTRP Dynamic Disqualification criteria stated in the USTA NTRP Computer Rating System Procedures. Players subject to NTRP Dynamic Disqualification, as described in the *NTRP Dynamic Disqualification Table* – inside back cover, will be dynamically disqualified if they reach the disqualification level three times based on all matches except retirements received.

2.04B(1) Local League NTRP Dynamic Disqualification. Players who are NTRP dynamically disqualified will be notified by the Sectional League Coordinator or designee and have the right to a review in accordance with the procedures in Reg. 2.04C – *NTRP Dynamic Disqualification Review Procedures*

2.04B(2) Championship NTRP Dynamic Disqualification. There will be no NTRP Dynamic Disqualifications processed at the National Championships. Players who are NTRP dynamically disqualified at any championship including Nationals will be notified by the Sectional League Coordinator or designee and have the right to a review in accordance with procedures in Reg. 2.04C *NTRP Dynamic Disqualification Review Procedures*.

2.04C NTRP Dynamic Disqualification Review Procedures. Reviews are based solely on missing or incorrect data.

2.04C(1) Local. If the team captain or the player disqualified in the local league desires a review of the NTRP Dynamic Disqualification, a written request must be submitted to the Sectional League Coordinator or designee asking for a review before the NTRP Dynamic Disqualification Review Committee of the nearest jurisdiction, within the deadline set by the administrator. The written request for a review shall be delivered by the recipient to the Chair

of the NTRP Dynamic Disqualification Review Committee. A review shall be held as soon as reasonable.

2.04B(3) After an NTRP Dynamic Disqualification, the player may not play at the disqualified NTRP level of play or any lower NTRP level of play in either singles or doubles for the remainder of the Championship Year and for the succeeding Championship Year including any subsequent National Championships the player is qualified for. In any Division using combined levels, the combined NTRP rating of the disqualified player and partner may not surpass the level of competition. A player who has been moved up as a result of an NTRP Dynamic Disqualification in the Adult Division must immediately adjust his/her NTRP level of play in the Mixed Division.

2.04 DYNAMIC DISQUALIFICATION

NTRP DYNAMIC DISQUALIFICATION	
Each NTRP Level is followed by a letter indicating the type of rating.	
Who <u>cannot</u> be NTRP dynamically disqualified?	
NTRP Level followed by the letter:	
C	Computer Rated Players *
M	Mixed Exclusive Players **
T	Tournament Exclusive Players **
Who <u>can</u> be NTRP dynamically disqualified?	
Participants in the Adult and Mixed Divisions:	
NTRP Level followed by the letter:	
A	Appealed – all granted appeals including Medical and Promoted Players 60 or Over
S	Self-rated Players
D	Dynamic or NTRP Grievance Disqualified Players
C	Exceptions to C year-end ratings as noted *
Players participating in the Adult or Mixed Divisions who are promoted as a result of NTRP dynamic disqualification will be immediately required to participate at their new NTRP level in all USTA League Programs. Exceptions:	
* Players who entered an Early Start League at an NTRP Level lower than their current year-end rating are subject to NTRP dynamic disqualification.	
** Year-end (M), (T), and (A) Automatic Appeal–Mixed or Tournament rated players are required to self-rate to enter the Adult Division, automatically become (S) rated players and therefore become subject to NTRP dynamic disqualification.	

Appendix A

UTAH DISTRICT LEAGUE TEAM COMPOSITION					
League Affiliation	Division	League Type & Levels	Minimum # of Players	Gender	NTRP Level
USTA	Adult	18 & Over 3.0 / 3.5 / 4.0 / 4.5	8	Same Gender	A player's NTRP rating level shall not exceed team NTRP level.
		18 & Over M/W 2.5 & 5.0+	5		
		40 & Over 3.0 / 3.5 / 4.0 / 4.5	9		
		W 2.5 Summer	5		
		55 & Over 6.0 / 7.0 / 8.0 / 9.0	6		When using straight NTRP levels, a player's NTRP rating level shall not exceed the team NTRP level.
		65 & Over 6.0 / 7.0 / 8.0 / 9.0	6		
		Tri-Level 3.0 / 3.5 / 4.0 3.5 / 4.0 / 4.5 4.0 / 4.5 / 5.0	6		
	Mixed	18 & Over 6.0 / 7.0 / 8.0 / 9.0	6	Men & Women	Combined NTRP rating levels of partners shall not exceed the team NTRP level.
		40 & Over 6.0 / 7.0 / 8.0 / 9.0	6		
ITA (Intermountain)	Mixed	ITA Mixed 5.5 / 6.5 / 7.5 / 8.5 / 9.5	6		NTRP rating level difference between partners shall not exceed 1.0.
UTA (Utah Tennis Association)	Adult	Winter 2.5 / 3.0 / 3.5 / 4.0 / 4.5	Weekday 8 Saturday 6	Same Gender	
		Fall Outdoor 2.5 / 3.0 / 3.5 / 4.0 / 4.5	Weekday 9 Saturday 5		
		Fall Indoor 2.5 / 3.0 / 3.5 / 4.0 / 4.5	Weekday 8 Saturday 6		
	Impact Team Tennis	ITT 3.0 / 3.5 / 4.0 / 4.5	2 Men 2 Women	Men & Women	The average of the top 2 men and top 2 women on the roster determines the NTRP rating of the team which shall not exceed the league NTRP level.

Appendix B - Eligibility Requirements to Advance

MATCHES REQUIRED TO ADVANCE TO DISTRICTS, SECTIONALS, NATIONALS

USTA UTAH DISTRICT CHAMPIONSHIPS & FLIGHT PLAYOFFS		INTERMOUNTAIN SECTIONAL CHAMPIONSHIPS		NATIONAL CHAMPIONSHIPS	
All Players		All players other than Self-rated & Computer-rated Appealed		All players other than Self-rated & Computer rated Appealed players	
# Matches Required	Defaults That Count	# Matches Required	# Defaults That Count	# Matches Required	Defaults That Count
2 matches on same team	1 default received shall count	2 matches on same team	default received shall count	3 matches	default received shall count
		Self-rated & Computer-rated Appealed players		Self-rated & Computer-rated Appealed players	
		# Matches Required	# Defaults That Count	# Matches Required	Defaults That Count
		3 matches	default received shall count	4 matches	No default received shall count
RETIRED matches count for all players.					